

Basic Navigation in Second Life

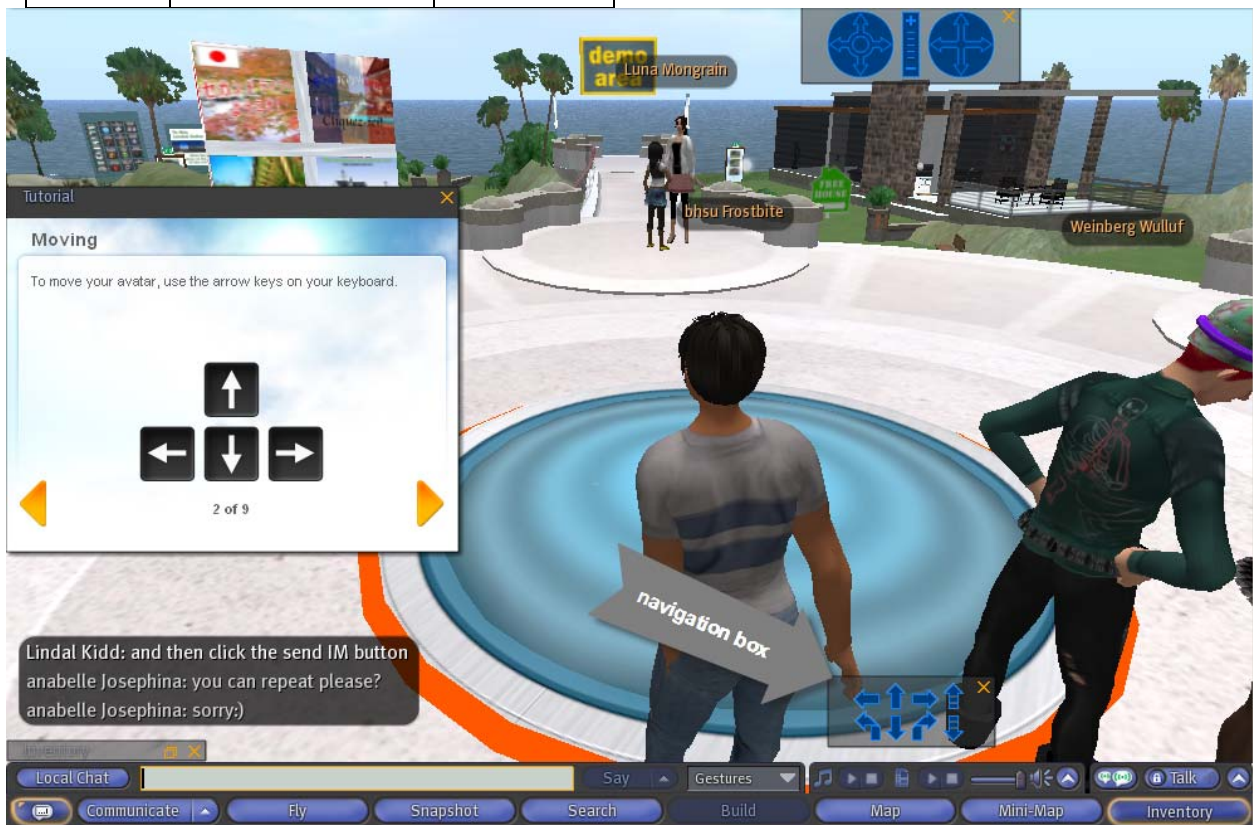
The first time you log into Second Life (SL) you will be taken to a place called Orientation Island. Be sure to spend time exploring Orientation Island. You will learn many of the skills and commands available in SL that you will use during your time here.

Navigation in SL works similar to many computer games you may have played. You interact with the world by walking, flying, and clicking on objects and other avatars.

Walking

Use the arrow keys on the keyboard to walk around. Or you can click on the arrows in the navigation box.

← turn left	↑ walk forward ↓ walk backward	→ turn right
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Flying

Use these keys on your keyboard.

“Home” – take off/land

“Page Up” – fly higher

“Page Down” – fly lower

Or you can click on the bottom of the page.

While flying, use the arrows to move forward, backward, and turn.



Looking around

To look around hold down Alt (Option on Mac) and left click in the area you want to look.

Use to scroll wheel on the mouse to zoom the camera view in and out.

The image shows a screenshot of a virtual world interface. A tutorial window titled "Tutorial" is open, displaying the text "Changing the View" and "To change where your view points, hold the Alt key and click where you want to look." Below the text is a diagram of a mouse with four blue arrows pointing up, down, left, and right, and a black box labeled "ALT" with a plus sign. The text "4 of 9" is visible below the diagram. In the background, a character stands on a circular platform overlooking a body of water. A yellow sign in the distance reads "demo area". A name tag above the character reads "bhsu Frostbite". A chat log at the bottom left shows the following messages: "Weinberg Wulluf: sorry...but I'm not a good listener or a good follower of directions" and "Lindal Kidd: LOL". At the bottom of the screen is a control bar with buttons for "Local Chat", "Communicate", "Fly", "Snapshot", "Search", and "Build". A "Say" button and a "Gestures" dropdown menu are also visible.

Tutorial

Changing the View

To change where your view points, hold the **Alt** key and click where you want to look.

ALT + [Mouse with directional arrows]

4 of 9

demo area

bhsu Frostbite

Weinberg Wulluf: sorry...but I'm not a good listener or a good follower of directions
Lindal Kidd: LOL

Local Chat

Say Gestures

Communicate Fly Snapshot Search Build

Chatting and communication

To talk to nearby avatars, click the “Local Chat” button in the lower left of the screen and type in your message. Hit return and anyone nearby will “hear” that message.

If you want to chat with only one person, you can send the person an instant message by right clicking on their avatar and choosing “Send IM.”

As you become more familiar with SL, you will learn about more advanced communication tools such as voice and group chat.



If you follow these guidelines, then you should be able to navigate in Second Life.